

<p><b>Sizzling Starter</b> <b>Hook the children in!</b> Children will excavate artefacts from Ancient Egypt and investigate them. Children will also investigate a mummy in an Ancient Egyptian tomb.</p>	<p><b>English</b> Myth – Isis and Osiris Poetry – River based range of poems Non – chronological report – Amazing Ancient Egypt</p>	<p><b>Science</b> Scientist and inventors  Properties and changes of materials</p>	<p><b>Maths</b> Plan a trip to Egypt. How do fights differ in price? Where will you stay? How will you plan your excursions while in Egypt? How could you create a pyramid using Lego?</p>	<p><b>Fantastic Finish</b> <b>Real Life Outcome</b> Dragons Den style interview about the games the children have programmed</p>	
<p><b>History</b> Look at the timeline of the Ancient Egyptians – How did they become so powerful? Why did the civilisation end? What have we learnt from the Ancient Egyptians that we use now? Famous Pharaohs – Who were the pharaohs? What influence did they have on Ancient Egypt?</p>	<p><b>Theme Title:</b> <b>The Big Question – promote real world problem solving</b> What was life like in Ancient Egypt?</p> 			<p><b>Geography</b> Why is the River Nile so important to Egypt? Compare its importance now and in the past. How does Egypt differ from Britain? Climate, Population, Rivers</p>	
<p><b>Art</b>  How can we tell stories using art? Children will create their own Ancient Egyptian wall art.</p>	<p><b>Design and technology</b>  Children will design a case for their maze game. This will involve designing the net and putting the net together.</p>	<p><b>Computing</b>  We will learn to give computers instructions using various codes and create a 3D Egyptian maze game.</p>	<p><b>Music</b>  In music we will have lessons through wider opportunities focusing on singing and brass instruments.</p>	<p><b>RE</b>  In R.E we will be looking at the influence of the gods/goddesses in Ancient Egypt. We will study how various religions express their faith through ritual and prayer.</p>	<p><b>PE</b>  In P.E we will work on a variety of invasion games. We will look at; teamwork, communication and movement.</p>
<p><b>Creativity Driver</b> We will design and make Tutankhamun masks.  We will create our own computerised maze game.</p>	<p><b>Social and Emotional Well-being Driver</b>  We will develop confidence and our abilities as we engage in our learning.</p>	<p><b>Enterprise Driver</b>  We will create our own computer game and hold our very own “Dragons den”</p>		<p><b>Basic Skills Driver</b>  We will write instruction for our games. We will use mathematics to plan our own trip to Egypt. We will use our reading skills to research Ancient Egyptian civilisations.</p>	